

# Compilation of driving simulation languages via retargetable and semantics-based translation

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# Interdisciplinary Research



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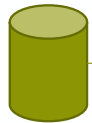
**FVV – Research Cluster for Traffic  
Technology and Traffic Safety**



# Our Driving Simulator FaSiMo

Two Simulation Targets: Human Driver *and* Automated Driving System

SILAB



ASAM OpenDrive



OKSTRA

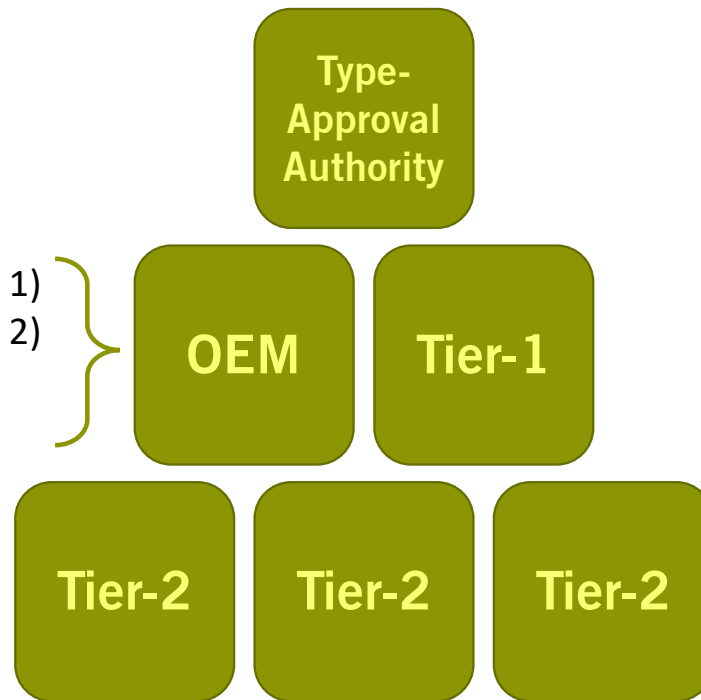


# New Tower of Babel: Driving Simulator Languages

Internally:

ASAM OpenDrive V 1.7 (Unit 1)  
ASAM OpenDrive V 2.0 (Unit 2)  
SILAB (Unit 3)

...



Translation  
Required!

Objectives

Translator

Challenge

Approach

Semantics

Conclusion

# Outline

- **Objectives**
- Retargetable Translator
- Challenge: Semantics
- Solution Idea
- Translation Semantics
- Conclusion

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# Reliable Translation

- Development Processes according to Safety standards, such as SOTIF, rely on simulation
- Type Approval of Automated Driving Functions will rely on driving simulation
- Consequence:  
**Correctness of translation is fundamental for safety and reliability of our future mobility**

# Formal Semantics is needed!

- Semantics attaches „meaning“ to syntax
- Syntax of languages might differ, but the „meaning“ must be well defined!
- Formal Semantics fundamental to
  - Specify „meaning“ of language constructs
  - Generate tools (Translators, Analyzers, ...)
  - Test or verify correctness
- How to validate or verify whether a translation is correct, without a formal specification?
  - Automated driving has enough uncertainties (e.g. Black Swans)
  - We should strive for elimination of vagueness and uncertainties where possible

Objectives

**Translator**

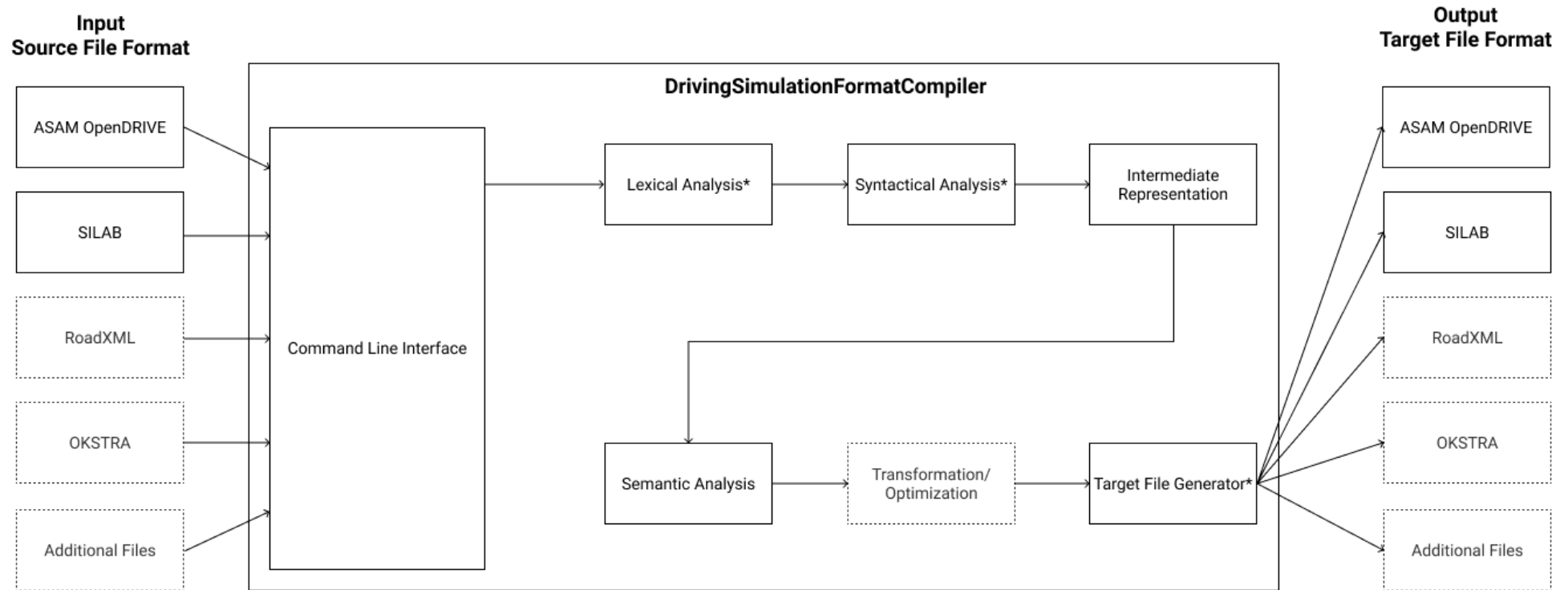
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# Retargetable Translator



\* format specific



Objectives

**Translator**

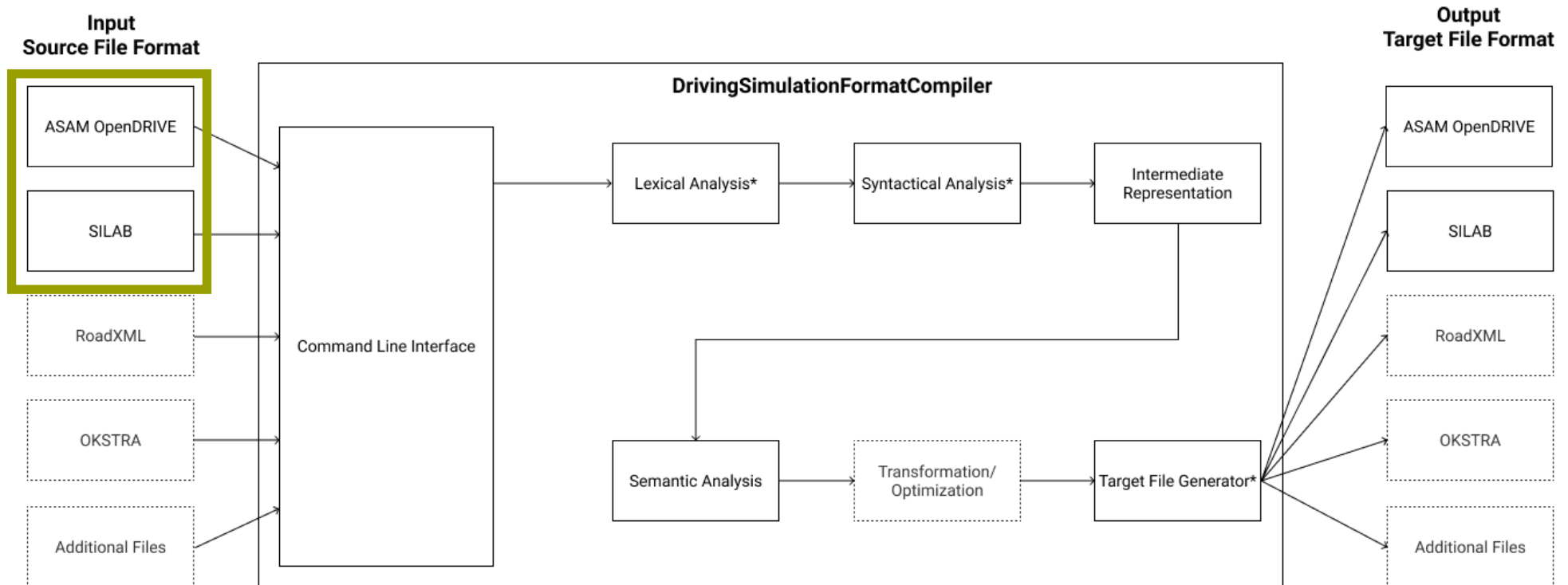
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# Retargetable Translator



\* format specific

Objectives

**Translator**

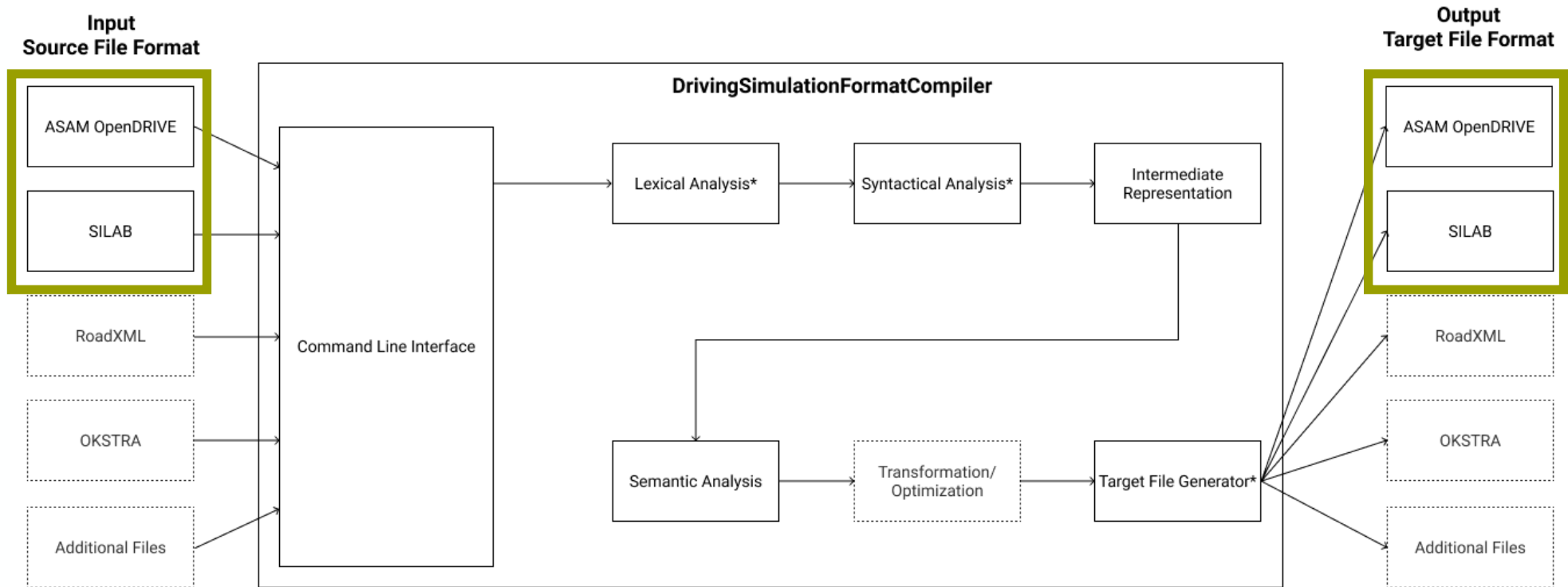
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# Retargetable Translator



\* format specific

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**Translator**

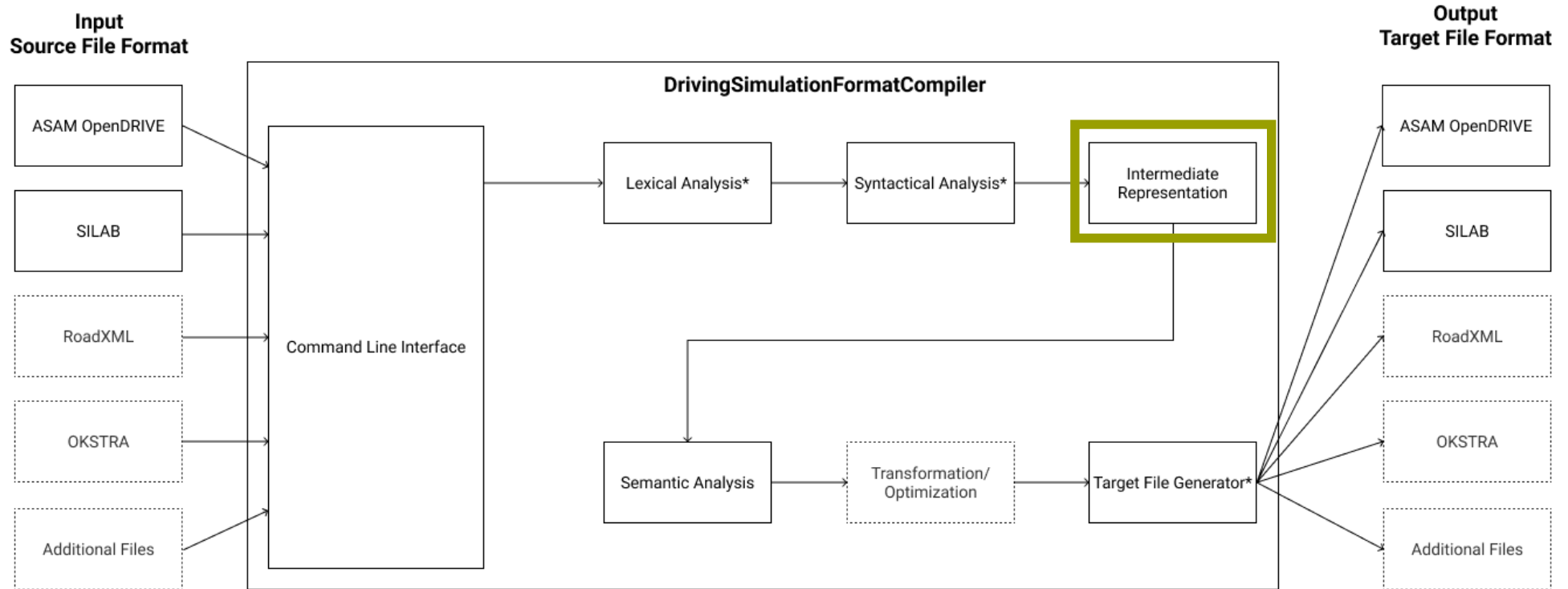
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# Retargetable Translator



\* format specific

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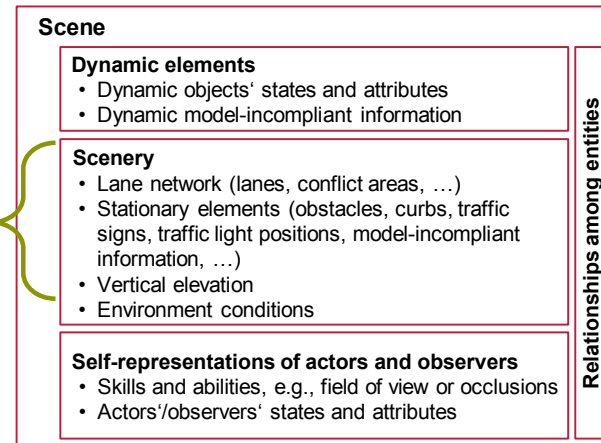
Conclusion

# Current Focus

- Languages/Formats:
  - SILAB (WIVW GmbH)
  - ASAM OpenDrive
  - OKSTRA
- Simulated Objects/Aspects
  - Road Network
  - Stationary Items (e.g. Traffic Signs)
  - Static Properties

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Source: Ulbrich; Menzel; Reschka; Schuldt; Maurer: *Defining and Substantiating the Terms Scene, Situation, and Scenario for Automated Driving*. 2015 IEEE 18th International Conference on Intelligent Transportation Systems. IEEE, Sept. 2015.

# Challenge: Semantics

- What is the semantics of road elements in driving simulation?
  - Geometry?
  - Markings?
  - Friction/Roughness?
  - Color?
  - Texture?
  - Reflection characteristic of radar signals?
  - ...
- May be a flat model with “exact” and “complete” physical properties?
  - Lacks more abstract aspects (e.g. Traffic Sign)

# How is this solved for Programming Languages?

Denotational Semantics:

$$C : \mathbf{Com} \rightarrow (\Sigma \rightarrow \Sigma)$$

Example for Assignment Statement ( $x:=a$ ):

$$C[[x := a]] = \{(\sigma, \sigma[x/n]) \mid \sigma \in \Sigma \wedge n = \mathcal{A}[[a]]\}$$

With  $\mathcal{A} : \mathbf{AExp} \rightarrow (\Sigma \rightarrow \mathbf{N})$  as semantic function for arithmetic expressions,

and  $\Sigma$  as state space of the executing abstract machine

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# Abstract Driving Simulator Machine as key to solution?

- Interesting concept from a certain research perspective
- **However: Machine Learning Algorithms cannot abstract!**
  - Tiny input differences can lead to a major perturbation, e.g. by completely different classifications



Objectives

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# Our Approach

- There are (currently) no suitable
  - (universal) abstract driving simulator machines
  - physical property models
- Therefore we *base semantics on translation* itself
- States are sets of language constructs consisting of tokens (keywords), names (identifiers), and attributes (key-value-pairs)
- Denotational semantics provides partial functions describing the effect of the translator input on the translational state

# Translation Semantics

- Very Simple Language (VSL), to explain approach:

- Syntactic Set **Con**:

$$c ::= i(n, a) \mid i(n) \mid i(a) \mid c_0; c_1$$

$$i ::= \mathbf{road} \mid \mathbf{lane}$$

$$a ::= v \mid v, a$$

- Example: **road** (MainRoad, (length, 1000), (width, 3), (lanes, 1))

- State Space  $\Sigma = \mathcal{P}(S \times T \times A)$

- S: Identifiers (Strings)
- T: Keywords (Tokens)
- A: Attributes (Key-Value pairs)

# Translation Semantics Source -> IR

Semantics as partial function:

$$\mathcal{O} : \mathbf{Con} \rightarrow (\Sigma \rightarrow \Sigma)$$

Example: Statement with Identifier and Attribute → Update Attribute, if already known, add to state, otherwise

$$\mathcal{O}[\![i(name, v_\alpha)]\!] = \begin{cases} \{(\sigma, \sigma') \mid \sigma' = \sigma[(name, t_i, a[\alpha/v_\alpha])]\} & \text{if } (name, t_i, a) \in \sigma \\ \{(\sigma, \sigma') \mid \sigma' = \sigma \cup \{(name, t_i, a_{t_i}^0[\alpha/v_\alpha])\}\} & \text{otherwise} \end{cases}$$

Note:

$$\sigma[(name, t, a[\alpha/v_\alpha])] \text{ is short for } \sigma[(name, t, a)/(name, t, a[\alpha/v_\alpha])]$$

# Translation Semantics Source -> IR

Statement with more than one attribute:

$$O[[i(name, v_{\alpha_1}, \dots, v_{\alpha_n})]] = O[[i(name, v_{\alpha_2}, \dots, v_{\alpha_n})]] \circ O[[i(name, v_{\alpha_1})]]$$

Statement without attributes:

$$O[[i(name)]] = O[[i(name, v_{a_{t_i}[1]}, \dots, v_{a_{t_i}[n]})]]$$

Where  $v_{a_{t_i}[1]}, \dots, v_{a_{t_i}[n]}$  are default values

Statement unnamed, with attributes:

$$O[[i(v_{\alpha})]] = O[[i(name', v_{\alpha})]]$$

With *name'* as new name

# Conclusion and Future Work

- Retargetable Translator for Driving Simulation Languages
  - Currently Supported Languages: SILAB, ASAM OpenDrive
  - Static Items and Properties of Road Networks
- Reflections on Semantics of Driving Simulator Languages
  - Potential Approaches:
    - “Exact” Physical Properties
    - Abstract Driving Simulator Machine
  - Challenging and unsolved issue
- First Translation Semantics for Driving Simulation Languages
  - Allows to reason about correctness of Translation
  - Does not aim at, nor solve the Language Semantics Issue
  - Starting ground for Verification, e.g. following Translation Validation concept

# Acknowledgement & Further Details

For an in-depth treatment see:

Schneider, Jörn & Schneider, Marvin, (2022). *A Translation Semantics for Driving Simulation Languages*. In: Michael, J., Pfeiffer, J. & Wortmann, A. (Hrsg.), *Software Engineering 2022 Workshops*. Bonn: Gesellschaft für Informatik e.V.. (S. 70-81).  
DOI: [10.18420/se2022-ws-10](https://doi.org/10.18420/se2022-ws-10)

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# ... Thank You for Listening!

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